

Timing Synchronization and Node Localization in Wireless Sensor Networks

Prof. Erchin Serpedin

Dept. of Electrical and Computer Engineering

Texas A&M University

College Station, TX email: serpedin@ece.tamu.edu

- 1 Introduction
- 2 Pairwise Synchronization
- 3 Performance Bounds
- 4 Inactive Node Synchronization
- 5 Distributed Network-wide Synchronization
- 6 Joint Localization and Synchronization
- 7 Conclusions and Future Work

Wireless Sensor Networks

- Comprise large number of geographically distributed sensor nodes
- Nodes have sensing, computation and communication capabilities
- A Myriad of Applications
 - Battlefield surveillance
 - Environment and habitat monitoring
 - Industrial process control
 - Target localization and tracking
- Design Challenges
 - Limited hardware e.g., power, computational resources
 - Limited bandwidth
 - Low complexity, energy efficient inference algorithms
 - Scalability

Clock Synchronization

- Objective:
To establish a common notion of time across the network.
- Why?
 - Efficient duty cycling
 - Optimal data fusion
 - Node localization and target tracking
 - Channel access schemes e.g., TDMA

Clock Model and Impairments

- Offset-only clock model

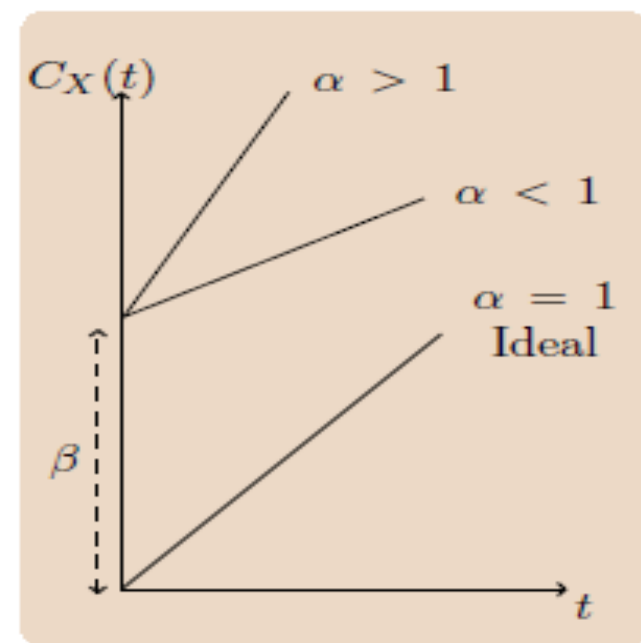
$$C_X(t) = t + \beta$$

- Offset and skew clock model

$$C_X(t) = \alpha t + \beta$$

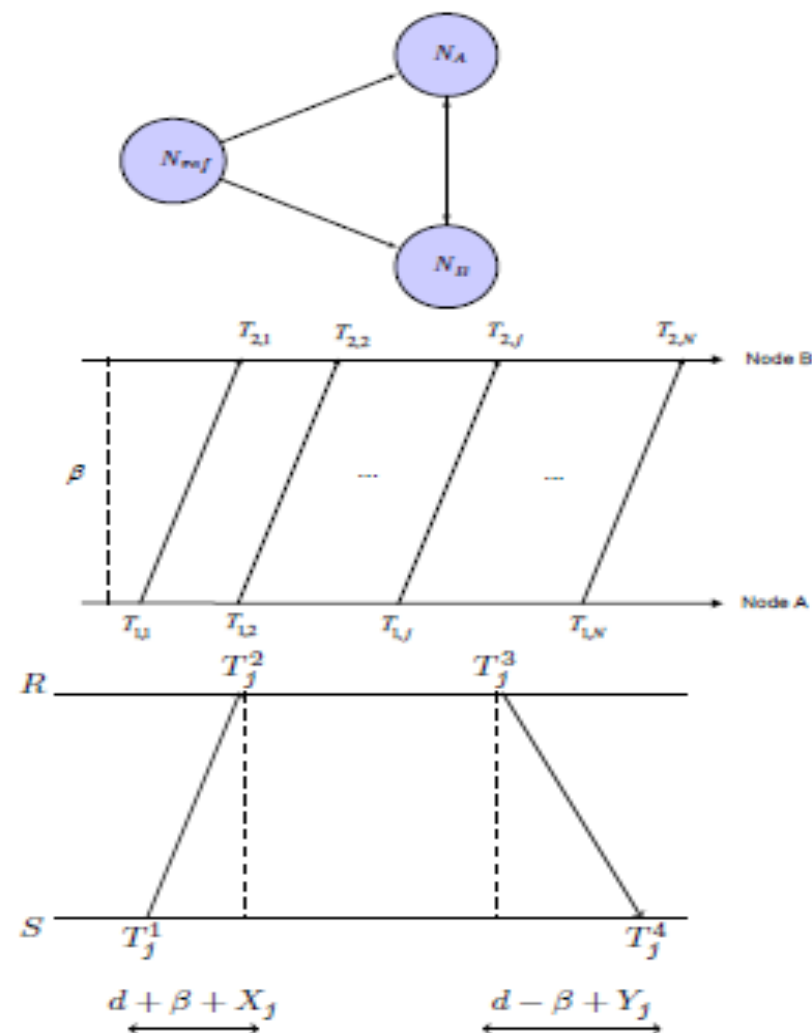
t : actual time, α : Skew, β : Clock offset

- Messages exchanged between nodes are contaminated by
 - A **fixed** propagation delay d
 - **Variable** network delays
 - Accurate modeling of the network delays is a topic of interest
 - Some of the candidate distributions include Gaussian, exponential, log-normal and Weibull (Bovy, 02).



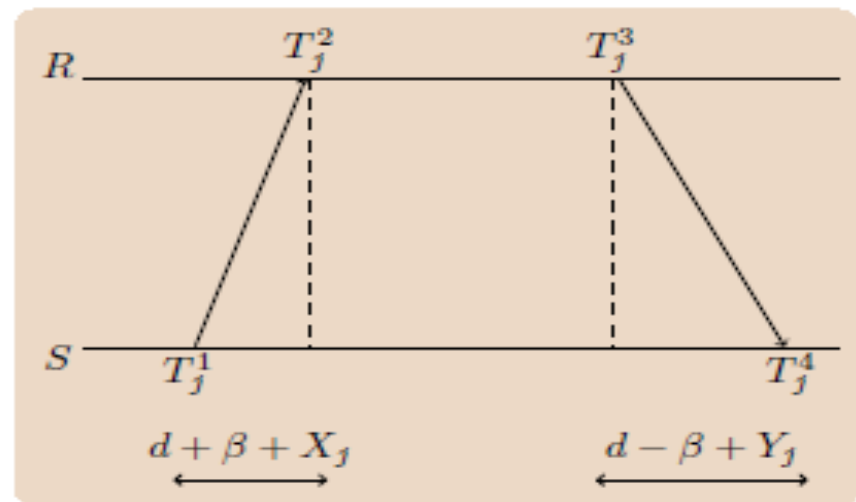
Fundamental Approaches to Clock Synchronization

- Receiver-receiver synchronization
 - Nodes receiving timing information from a reference node synchronize by exchanging their time stamps.
- One way message exchange
 - Reference node broadcasts its current time to other nodes in the network.
- Two way message exchange
 - Two nodes exchange their timing information with each other for synchronization



Pairwise Synchronization

- Node S sends its current time through time stamp T_j^1 .
- Node R records the reception time T_j^2 according to its own time scale.
- Node R replies with time stamps T_j^3 and T_j^4 which is received at time T_j^4 by node S with respect to its own clock.



$$U_j \triangleq T_j^2 - T_j^1 = d + \beta + X_j$$

$$V_j \triangleq T_j^4 - T_j^3 = d - \beta + Y_j \quad (1)$$

where d represents propagation delay, β is the clock offset and X_j and Y_j are the random delays.

Our primary goal is to estimate β using time stamps $\{U_j, V_j\}_{j=1}^N$.

Related Work

- Analysis of the sender receiver model. Several estimators of clock offset were proposed (Ghaffar, 2002)
- ML estimation of fixed delay d and clock offset β in a two way message exchange by graphical maximization (Jeske, 2005)

However.....

- Prior contributions obtain ML estimate of the clock parameters graphically.
Need a simpler analytical framework.
- Most studies assume a fixed clock offset.
Imperfect oscillators render a time-varying nature to the clock offset.
- Low-cost sensor nodes cannot afford complex iterative updates.
Low complexity algorithms with exact inference.

Main Contributions

- A simpler alternative proof of the ML estimator proposed in (Jeske, 2005).
Tool: Convex Optimization
- A unified ML estimation approach for Gaussian, log-normal or exponentially distributed likelihood functions
Tool: Convex Optimization
- Recasting clock offset estimation in Bayesian regime to cater for time variations
Tool: Factor Graphs
- An exact solution for time-varying clock offset estimation problem for Gaussian, log-normal or exponentially distributed likelihood functions
Tool: Max-product message passing

Recasting in Convex Optimization Framework

- The problem of ML estimation can be recast as an instance of convex optimization.

$$(\hat{d}, \hat{\beta}) = \min_{d, \beta} \sum_{j=1}^N (U_j + V_j - 2d)$$

$$s.t \ U_{(1)} - d - \beta \geq 0, \quad V_{(1)} - d + \beta \geq 0.$$

Theorem

Using KKT conditions, the ML estimates of d and β are given by

$$\hat{\beta}_{ML} = \frac{U_{(1)} - V_{(1)}}{2}, \quad \hat{d}_{ML} = \frac{U_{(1)} + V_{(1)}}{2}$$

Simpler alternative bypassing the graphical analysis

A Parameterized Approach

- Aim is to provide an analytical parameterized solution for different distributions
- A general approach is used by considering the exponential family notation
- Define

$$\xi = d + \beta, \quad \psi = d - \beta \quad (2)$$

- Two types of likelihood functions: **unconstrained** and **constrained**

Unconstrained Likelihood:

$$f(\mathbf{U}_k | \xi) \propto \exp(\xi \eta_\xi(U_k) - \phi_\xi(\xi))$$

$$f(\mathbf{V}_k | \psi) \propto \exp(\psi \eta_\psi(V_k) - \phi_\psi(\psi))$$

Constrained Likelihood:

$$f(\mathbf{U}_k | \xi) \propto \exp(\xi \eta_\xi(U_k) - \phi_\xi(\xi)) \mathbb{I}(U_k - \xi)$$

$$f(\mathbf{V}_k | \psi) \propto \exp(\psi \eta_\psi(V_k) - \phi_\psi(\psi)) \mathbb{I}(V_k - \psi)$$

A Unified ML Estimation Approach

- Unconstrained Likelihood:

Lemma

The ML estimates of ξ and ψ can be expressed as

$$\hat{\xi}_{ML} = \frac{\sum_{j=1}^N \eta_{\xi}(U_j)}{N \sigma_{\eta_{\xi}}^2}, \quad \hat{\psi}_{ML} = \frac{\sum_{j=1}^N \eta_{\psi}(V_j)}{N \sigma_{\eta_{\psi}}^2}$$

- Constrained Likelihood:

Lemma

The ML estimates of ξ and ψ can be expressed as

$$\hat{\xi}_{ML} = \min \left(\frac{\sum_{j=1}^N \eta_{\xi}(U_j)}{N \sigma_{\eta_{\xi}}^2}, U_{(1)} \right), \quad \hat{\psi}_{ML} = \min \left(\frac{\sum_{j=1}^N \eta_{\psi}(V_j)}{N \sigma_{\eta_{\psi}}^2}, V_{(1)} \right)$$

A unified analytical ML approach estimation for Gaussian, log-normal and exponentially distributed likelihood functions

A Bayesian Viewpoint

- The imperfections introduced by environmental conditions in the quartz oscillator results in a time-varying clock offset between nodes.
- The parameters ξ and ψ are assumed to evolve through a Gauss-Markov process given by

$$\xi_k = \xi_{k-1} + w_k, \quad \psi_k = \psi_{k-1} + v_k, \quad \text{for } k = 1, \dots, N$$

The posterior pdf can be expressed as

$$f(\xi, \psi | \mathbf{U}, \mathbf{V}) \propto f(\xi, \psi) f(\mathbf{U}, \mathbf{V} | \xi, \psi) = f(\xi_0) \prod_{k=1}^N f(\xi_k | \xi_{k-1}) f(\psi_0) \prod_{k=1}^N f(\psi_k | \psi_{k-1}) \\ \cdot \prod_{k=1}^N f(U_k | \xi_k) f(V_k | \psi_k) \quad (3)$$

where uniform priors $f(\xi_0)$ and $f(\psi_0)$ are assumed. Define

$$\delta_{k-1}^k \triangleq f(\xi_k | \xi_{k-1}) \sim \mathcal{N}(\xi_{k-1}, \sigma^2), \quad \nu_{k-1}^k \triangleq f(\psi_k | \psi_{k-1}) \sim \mathcal{N}(\psi_{k-1}, \sigma^2), \\ f_k \triangleq f(U_k | \xi_k), \quad h_k \triangleq f(V_k | \psi_k)$$

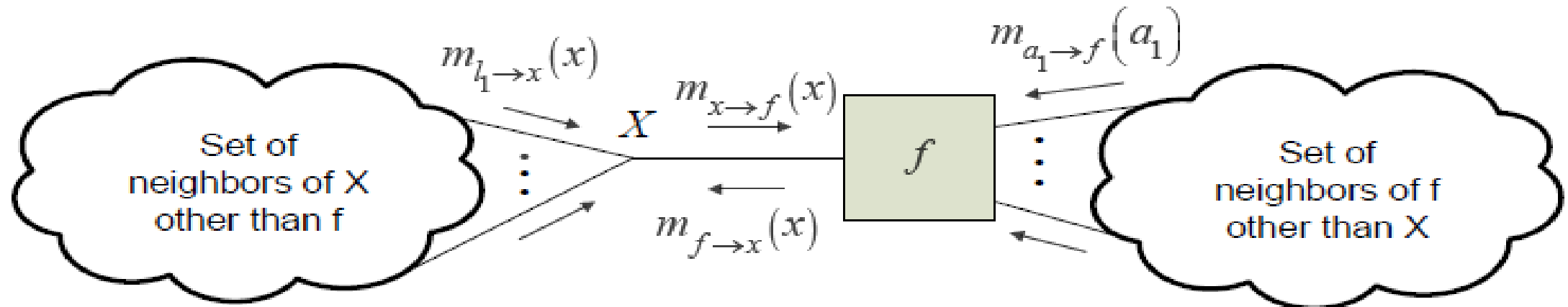
Factor Graphs and Max-Product Message Passing

- A **factor graph** represents a factorization of a global function as a product of local functions called *factors*.
- An edge connects a variable to a factor node only if it is an argument of the local function factor expressed by the factor node.

variable to factor node:

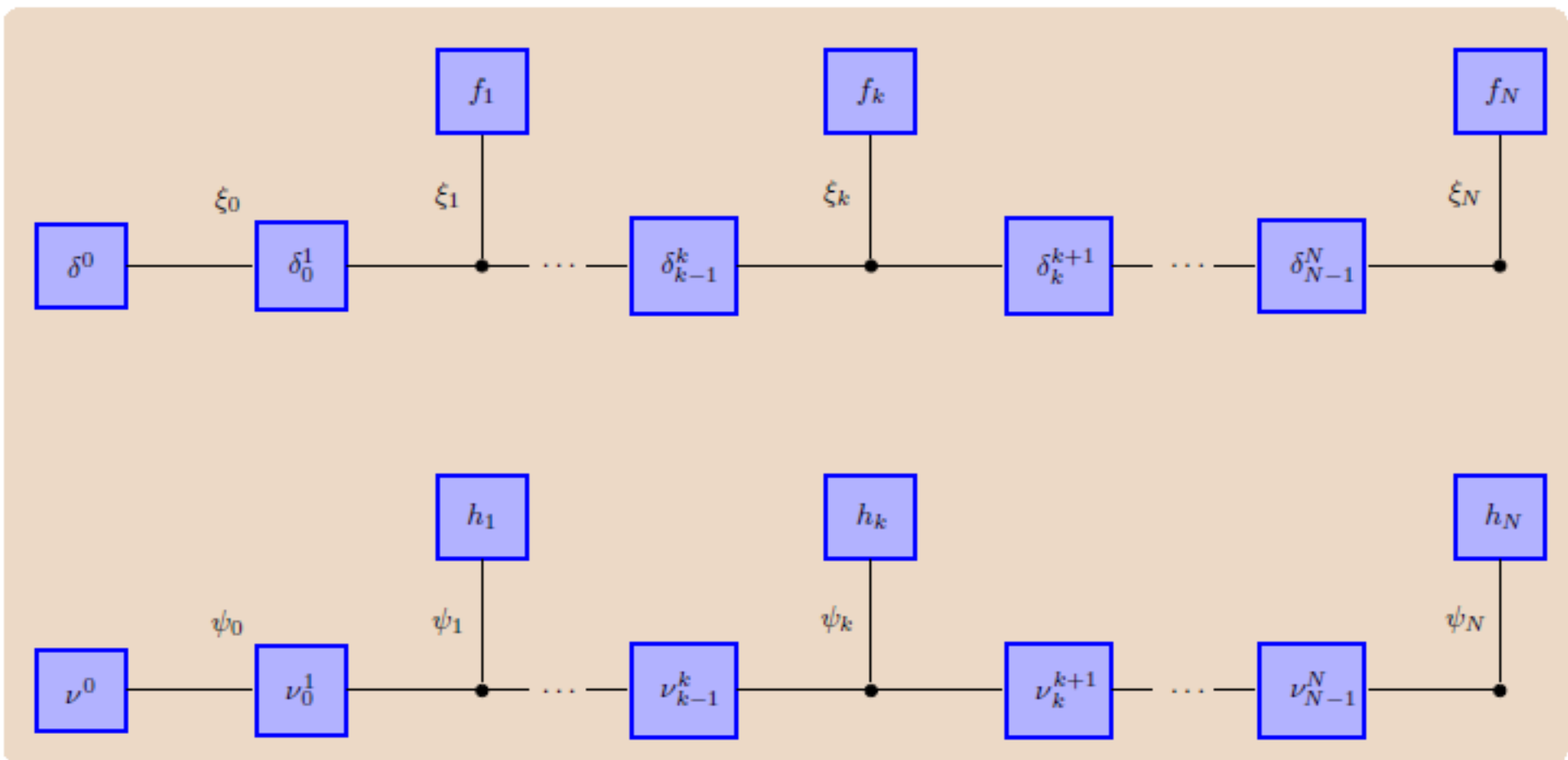
factor node to variable:

$$m_{x \rightarrow f}(x) = \prod_{l_i \in n(x) \setminus f} m_{l_i \rightarrow x}(x) \qquad m_{f \rightarrow x}(x) = \max_{\setminus \{x\}} \left(f(\cdot) \prod_{a_i \in n(f) \setminus \{x\}} m_{a_i \rightarrow f}(a_i) \right)$$



Factor Graph Representation

The factor graph representation of (3) is



- **Cycle-free** nature guarantees convergence of message passing.
- Analyze the graph of ξ only, calculations for ψ being analogous.

Exact Solution

Theorem

The estimate $\hat{\xi}_N$ can be expressed as

$$\hat{\xi}_N = \min \left(U_N, G_N^N (U_{N-1}), \dots, G_2^N (U_1), G_1^N (\hat{\xi}_0) \right) \quad (4)$$

The factor graph-based estimate (FGE) of the clock offset $\hat{\beta}_N$ is then given by

$$\hat{\beta}_N = \frac{\hat{\xi}_N - \hat{\psi}_N}{2} .$$

- Solution is applicable to cases when the likelihood $f(U_k|\xi_k)$ is Gaussian, log-normal or exponentially distributed.

A. Ahmad, D. Zennaro, E. Serpedin, and L. Vangelista, "A Factor Graph Approach to Clock Offset Estimation in Wireless Sensor Networks", *IEEE Transactions on Information Theory*, vol. 58, no. 7, pp. 4244-4260, July 2012.

A. Ahmad, D. Zennaro, E. Serpedin, and L. Vangelista, "Time Varying Clock Offset Estimation in Two-way Message Exchange in Wireless Sensor Networks using Factor Graphs", *ICASSP*, Kyoto, Japan, March 2012.

Performance Bounds - Contributions

- Classical as well as Bayesian lower bounds on the variance of the aforementioned estimators are derived.
- Valid for arbitrary distributions from the exponential family.
- Cramer-Rao bound (CRB) and Chapman-Robbins (CHRB) are derived for unconstrained and constrained likelihood functions, respectively.

Unconstrained Likelihood:

$$f(\mathbf{Z}; \rho) \propto \exp \left(\rho \sum_{j=1}^N \eta(Z_j) - N \phi(\rho) \right)$$

Constrained Likelihood:

$$f(\mathbf{Z}; \rho) \propto \exp \left(\rho \sum_{j=1}^N \eta(Z_j) - N \phi(\rho) \right) \prod_{j=1}^N \mathbb{I}(Z_j - \rho)$$

Classical Bounds

Lemma

The CRB for ρ in the unconstrained likelihood function is given by

$$\text{Var}(\hat{\rho}) \geq \frac{1}{N\sigma_{\eta}^2}, \quad \sigma_{\eta}^2 = \frac{\partial^2 \phi(\rho)}{\partial \rho^2}.$$

Lemma

The CHRB for the parameter ρ given the constrained likelihood function can be expressed as

$$\text{Var}(\hat{\rho}) \geq \left[\inf_h \frac{\left\{ (M_{\eta}(h))^{-2N} \cdot \zeta^N(h) - 1 \right\}}{h^2} \right]^{-1}$$

where $M_{\eta}(h)$ is the MGF of the statistic $\eta(Z_j)$ and

$$\zeta(h) \triangleq \mathbb{E} [\exp(2h\eta(Z_j)) \mathbb{I}(Z_j - \rho - h)]$$

with the expectation taken with respect to any Z_j .

Bayesian Bounds

Lemma

The Bayesian CRB states that

$$\text{Var}(\hat{\rho}_k) \geq J_{\text{CR}}^{-1}(k) \triangleq [J_{\text{CR}}^{-1}(k)]_{kk}.$$

where $J_{\text{CR}}^{-1}(k)$ is the Bayesian information matrix. For our Gauss-Markov evolution model, it follows that

$$J_{\text{CR}}(k+1) = \left(\sigma^2 + J_{\text{CR}}^{-1}(k) \right)^{-1} + \sigma_{\eta k}^2$$

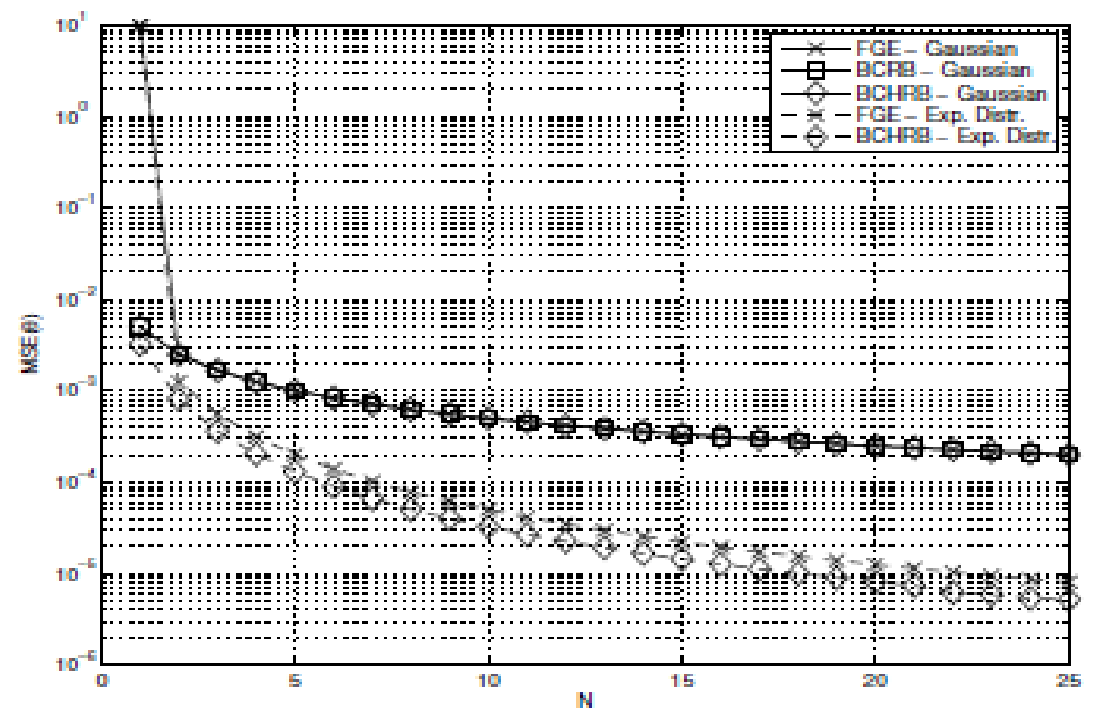
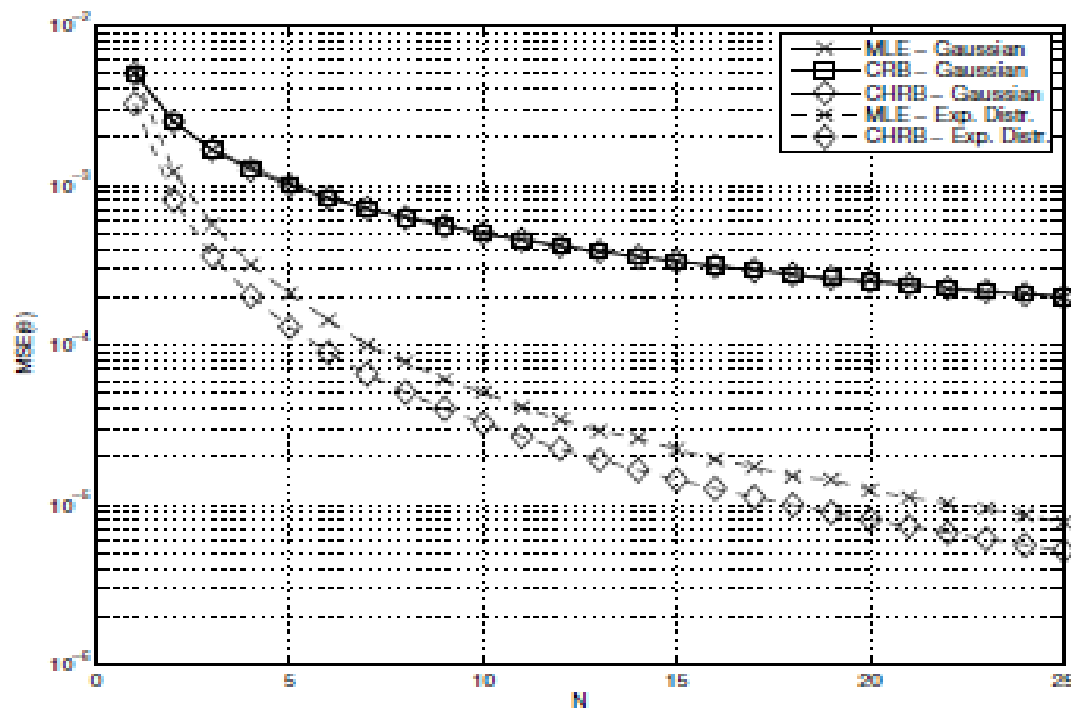
Lemma

The BCHR for the parameter ρ_k can be expressed as

$$\text{Var}(\hat{\rho}_k) \geq \frac{1}{J_{\text{CH},k}}$$

$$J_{\text{CH},k} = \inf_{\mathbf{h}_k} \frac{T_k(\mathbf{h}_k) - 1}{h_k^2}, \quad T_k(\mathbf{h}_k) = \left(\prod_{j=1}^k M_{\eta}^{-2}(h_j) M_{\eta}(2h_j) \right) \exp \left[\sum_{j=1}^k \frac{(h_j - h_{j-1})^2}{\sigma^2} \right].$$

Simulation Results

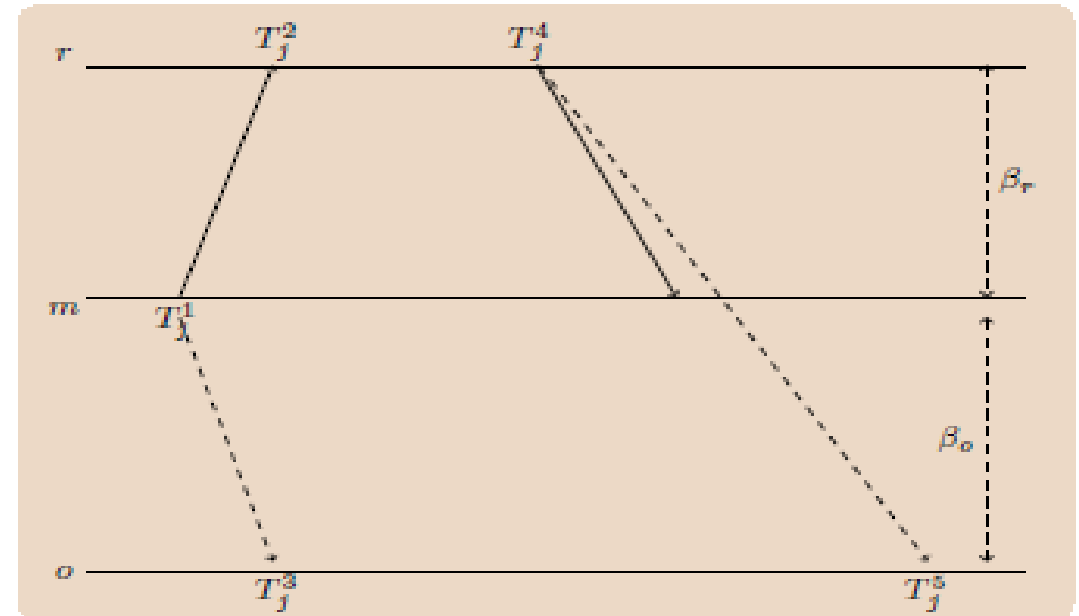


- MSE decreases with increasing number of message exchanges.
- In case of Gaussian likelihood, the lower bound is achieved, while for exponentially distributed likelihood function, lower bound is not achieved.
- MSE for exponentially distributed likelihood function decays faster (at a rate of $1/N^2$ as compared to $1/N$ in Gaussian case).

Inactive Node Synchronization

Inactive nodes can synchronize themselves by overhearing the message exchanges between the reference node and another receiver node.

- Node m transmits its timing information to node r
- Node r replies with its own timing packet to m
- A node o overhears the timing messages exchanged between nodes m and r



$$U_j \triangleq T_j^2 - T_j^1 = d + \beta_r + X_j$$

$$V_j \triangleq T_j^3 - T_j^1 = d + \beta_o + Y_j$$

$$W_j \triangleq T_j^5 - T_j^4 = d + \beta_o - \beta_r + Z_j \quad (5)$$

- For X_j , Y_j and Z_j i.i.d exponentially distributed, the ML estimates d , β_r and β_o were proposed in (Chaudhari, 2010) using a complex graphical search.

Contribution - An Analytical Proof

- The problem of ML estimation can be recast as an instance of convex optimization.

$$(\hat{d}, \hat{\beta}_r, \hat{\beta}_o) = \min_{d, \beta_r, \beta_o} \sum_{j=1}^N (U_j + V_j + W_j - 2\beta_o - 3d)$$
$$s.t \ U_{(1)} - d - \beta_r \geq 0, \quad V_{(1)} - d + \beta_o \geq 0, \quad W_{(1)} - d - \beta_o + \beta_r \geq 0$$

Theorem

Using KKT conditions, the offset and propagation delay estimates are given by

$$\hat{d} = U_{(1)} + W_{(1)} - V_{(1)}, \quad \hat{\beta}_r = V_{(1)} - W_{(1)}, \quad \hat{\beta}_o = 2V_{(1)} - U_{(1)} - W_{(1)}$$

Simpler alternative bypassing the graphical analysis.

Contribution - A Bayesian Viewpoint

- A Bayesian approach, similar to the one for pairwise synchronization, can be used for clock estimation for inactive nodes.
- By defining $\xi = d + \beta_r$, $\psi = d + \beta_o$ and $\zeta = d + \beta_o - \beta_r$, (5) becomes

Inactive Node Synchronization

$$U_k = \xi_k + X_k$$

$$V_k = \psi_k + Y_k$$

$$W_k = \zeta_k + Z_k$$

Pairwise Synchronization

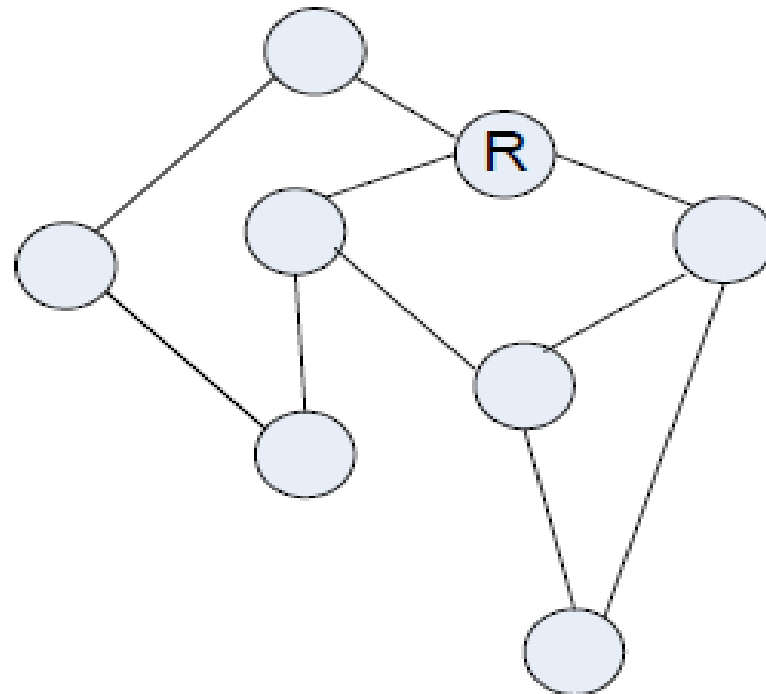
$$U_k = \xi_k + X_k$$

$$V_k = \psi_k + Y_k$$

- Notice that the factor graph in this case will have precisely the same structure, just a redefinition of ξ_k , ψ_k and ζ_k .
- Our message updates based on max-product will result in an exact solution for the case of inactive node synchronization as well.

Distributed Network-wide Synchronization

- A natural extension of the aforementioned discussion is network-wide synchronization.
- Each node attempts to synchronize itself with a reference node by exchanging messages with neighbors.
- A distributed algorithm will enable a node to estimate its own clock offset as opposed to centralized processing.



Related Work

- Distributed network-wide synchronization algorithm by exploiting the natural network constraint that the relative clock offsets in network loops sum to zero ([Borkar, 2006](#)).
- A synchronization algorithm by assuming no initial clock offsets but time-varying skews among the oscillators ([Freris, 2009](#)).
- A Laplacian-based algorithm for establishing agreement on oscillation frequencies based on standard consensus ([Simeone, 2007](#)).
- Recently, distributed network-wide synchronization proposed using belief propagation for Gaussian distributed network delays ([Leng, 2011](#)).

Contributions

- A network-wide clock synchronization algorithm is proposed in case of exponentially distributed network delays by representing the sensor network as a factor graph.
- Inference is performed using max-product message passing algorithm.
- A closed form solution is obtained for the belief of each node about its clock offset.
- The proposed algorithm is fully distributed since the clock offset of each node is determined at the node itself, instead of centralized processing.

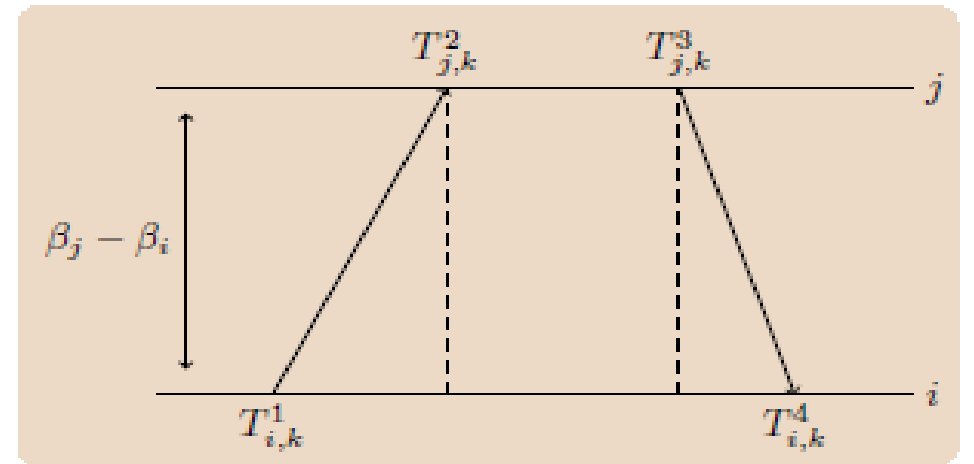
System Model

- Building block is the pairwise message exchange discussed earlier.

$$U_{ij,k} \triangleq T_{j,k}^2 - T_{i,k}^1 = d_{ij} + (\beta_j - \beta_i) + X_{ij,k}$$

$$V_{ij,k} \triangleq T_{i,k}^4 - T_{j,k}^3 = d_{ij} - (\beta_j - \beta_i) + Y_{ij,k}$$

$$X_{ij,k} \sim \mathcal{E}(1/\lambda), \quad Y_{ij,k} \sim \mathcal{E}(1/\lambda)$$



- $[U_{ij,(1)}, V_{ij,(1)}]^T$ constitutes a sufficient statistics for estimating $(\beta_j - \beta_i)$

$$S_{ij} = (\beta_j - \beta_i) + Z_{ij} \quad (6)$$

- Consequently, $S_{ij} \sim \mathcal{L}(\beta_j - \beta_i, \frac{1}{2K\lambda})$, so that

$$p(S_{ij} | \beta_i, \beta_j) = K\lambda \exp(-2K\lambda |S_{ij} - \beta_j + \beta_i|) .$$

Clock Offset Inference

- Our goal is to infer β_i for all i , using data S_{ij} gathered from the message exchanges between pairs of nodes $(i, j) \in L$.
- Inference about β_i can be obtained by

$$\hat{\beta}_i \triangleq \arg \max_{\beta_i} p_i(\beta_i | \mathcal{S})$$

where the *a-posteriori* (AP) pdf, $p_i(\beta_i | \mathcal{S})$, is given by

$$p_i(\beta_i | \mathcal{S}) = \int_{\tilde{\beta}_i} p(\beta | \mathcal{S}) d\tilde{\beta}_i \quad (7)$$

where $\tilde{\beta}_i \triangleq [\beta_1, \dots, \beta_{i-1}, \beta_{i+1}, \dots, \beta_N]$.

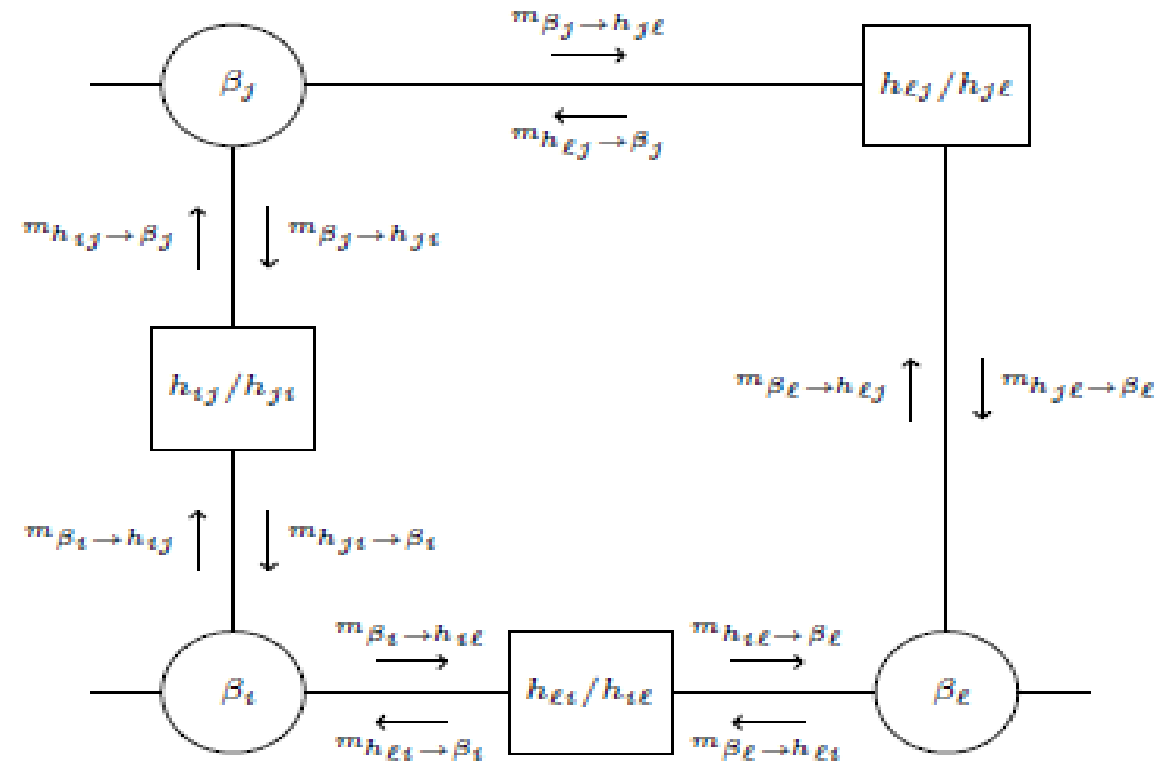
- Obtain the AP pdf using factor graphs and message passing.

Max-product Message Passing

$$m_{\beta_i \rightarrow h_{i\ell}}(\beta_i) = p_i(\beta_i) \cdot \prod_{j \in \mathcal{N}_i, j \neq \ell} m_{h_{ji} \rightarrow \beta_i}(\beta_i)$$

$$m_{h_{i\ell} \rightarrow \beta_\ell}(\beta_\ell) = \max_{\beta_i} [m_{\beta_i \rightarrow h_{i\ell}}(\beta_i) h_{i\ell}(\beta_i, \beta_\ell)]$$

$$b_i(\beta_i) = p_i(\beta_i) \prod_{j \in \mathcal{N}_i} m_{h_{ji} \rightarrow \beta_i}(\beta_i)$$



- The belief $b_i(\beta_i)$ represents the AP pdf.
- Maximization of the belief yields the clock offset at each node i .

$$\hat{\beta}_i = \arg \max_{\beta_i} b_i(\beta_i)$$

Message From Factor to Variable at Iteration t

Lemma

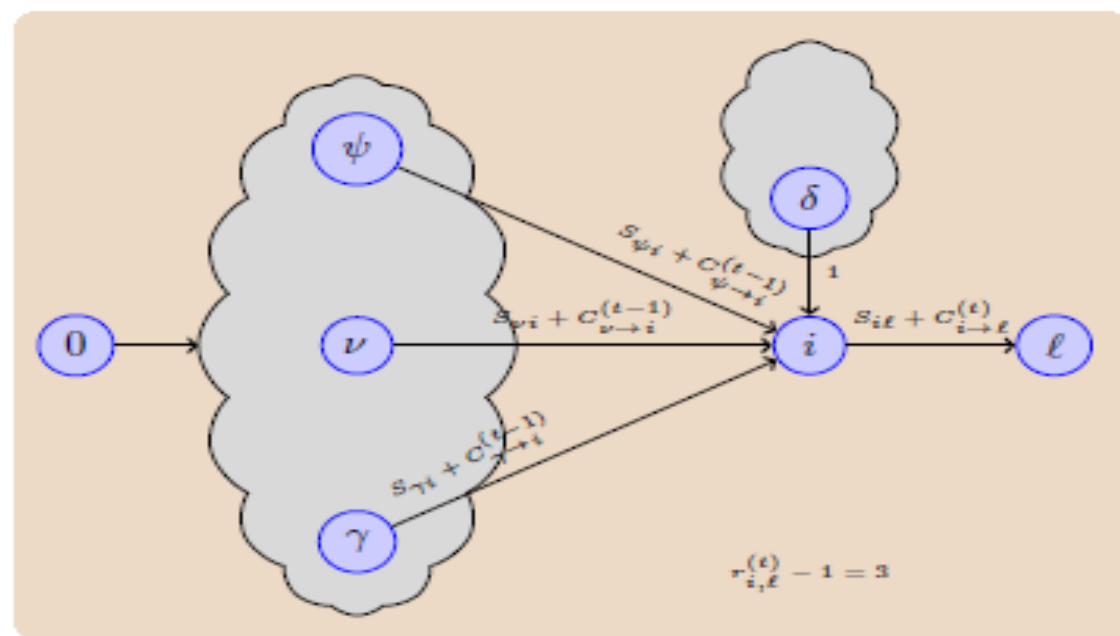
The message $m_{h_{i\ell} \rightarrow \beta_\ell}^{(t)}$ can be approximated as

$$m_{h_{i\ell} \rightarrow \beta_\ell}^{(t)}(\beta_\ell) \tilde{\propto} \exp\left(-2K\lambda \left|\beta_\ell - \left(S_{i\ell} + C_{i \rightarrow \ell}^{(t)}\right)\right|\right), \quad (8)$$

$$C_{i \rightarrow \ell}^{(t)} = \begin{cases} W_{i\ell}^{(t)}\left(\frac{r_{i,\ell}^{(t)}}{2}\right), & \text{even } r_{i,\ell}^{(t)}, \\ \frac{1}{2} \left[W_{i\ell}^{(t)}\left(\frac{r_{i,\ell}^{(t)}-1}{2}\right) + W_{i\ell}^{(t)}\left(\frac{r_{i,\ell}^{(t)}+1}{2}\right) \right], & \text{odd } r_{i,\ell}^{(t)}. \end{cases} \quad (9)$$

where $(r_{i,\ell}^{(t)} - 1)$ is the number of neighbors of node i , other than node ℓ , that have sent non-constant messages at iteration $(t - 1)$ and the sequence $\{W_{i\ell}^{(t)}(n)\}$ denotes the non-constant messages sent by neighbors of node i , other than node ℓ .

An Example



- The sequence $\{W_{il}^{(t)}(n)\}$ is given by

$$\{W_{il}^{(t)}(n)\} = \left\{ S_{\gamma i} + C_{\gamma \rightarrow i}^{(t-1)}, S_{\nu i} + C_{\nu \rightarrow i}^{(t-1)}, S_{\psi i} + C_{\psi \rightarrow i}^{(t-1)} \right\} .$$

- Sort to obtain $W_{il}^{(t)}(1)$, $W_{il}^{(t)}(2)$ and $W_{il}^{(t)}(3)$.
- The quantity $C_{i \rightarrow \ell}^{(t)}$ is then determined using (9).

Belief of Clock Offset at Node i

- At iteration t , belief $b_i^{(t)}$ is updated as

Theorem

$$b_i^{(t)}(\beta_i) = p_i(\beta_i) \cdot \prod_{j \in \mathcal{N}_i} m_{h_{ji} \rightarrow \beta_i}^{(t)}(\beta_i) \\ \propto \exp \left(-2K\lambda \sum_{n=1}^{r_i^{(t)}} \left| \beta_i - W_i^{(t)}(n) \right| \right), \quad (10)$$

where $W_i^{(t)}(n)$ is the sorted sequence of messages received from neighbors of node i .

- Node i can compute the estimate $\hat{\beta}_i$ as follows

$$\hat{\beta}_i^{(t)} = \arg \max_{\beta_i} b_i^{(t)}(\beta_i) \quad (11)$$

A Synchronization Algorithm

$\mathcal{F} = \{0\}$.

For t **from** 0 **on**

Node $i = 0$ sends its timing information to its neighbors

For each node $i \notin \mathcal{F}$ **in parallel to node** 0

Node i computes the belief $b_i^{(t)}$ (β_i) according to (10) from data $W_i^{(t)}(n)$ received from its neighbors.

Node i computes the estimate $\hat{\beta}_i^*$.

If $|\hat{\beta}_i^* - \hat{\beta}_i^{(t-1)}| / \hat{\beta}_i^{(t-1)} > \varepsilon$

$$\hat{\beta}_i^{(t)} = \hat{\beta}_i^*.$$

Node i transmits all the messages $S_{i\ell} + C_{i \rightarrow \ell}^{(t)}$, computed according to (8) and (9), to its neighbors ℓ .

Else

$$\hat{\beta}_i^{(t)} = \hat{\beta}_i^{(t-1)}$$

$$\mathcal{F} = \mathcal{F} \cup \{i\}.$$

End If End For

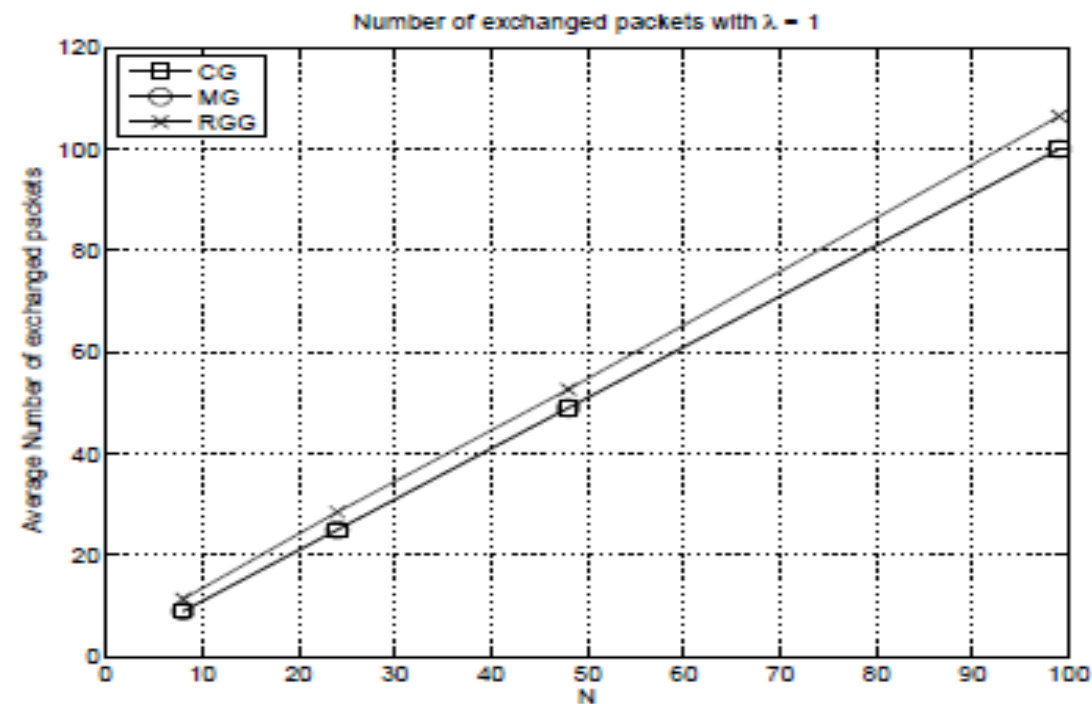
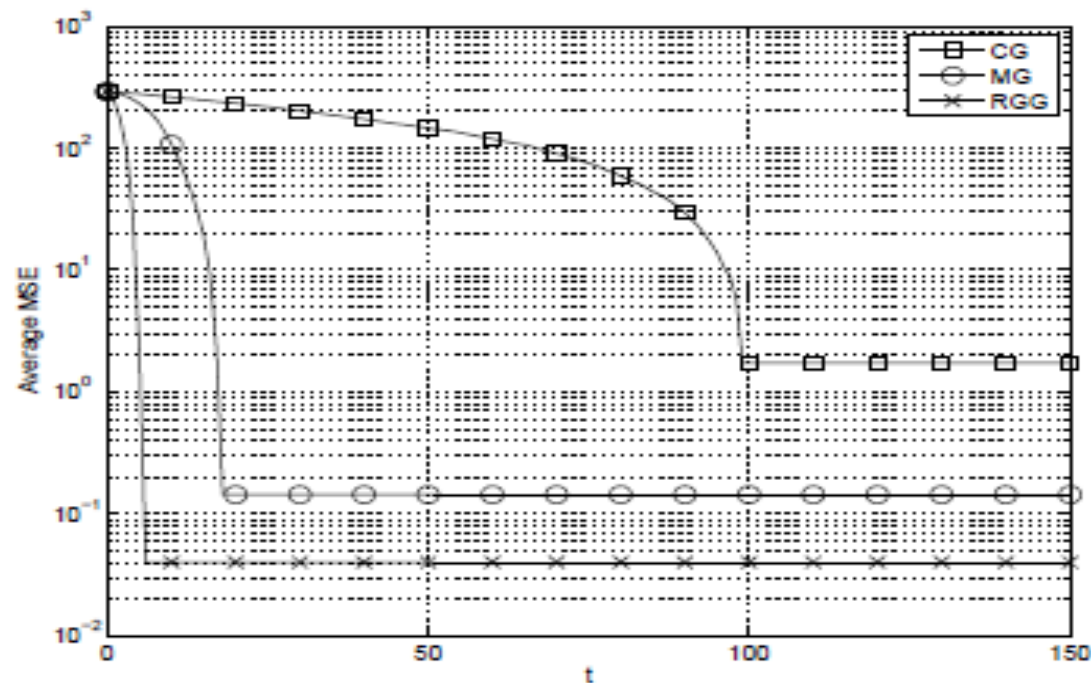
For each node $i \in \mathcal{F}$ **in parallel to node** 0

$$\hat{\beta}_i^{(t)} = \hat{\beta}_i^{(t-1)}.$$

End For

End For

Simulation Results



- MSE decreases at the fastest rate when the underlying graph is random geometric (RGG) as compared to chain graph (CG) and mesh grid (MG).
- The complexity of the algorithm is almost linear in terms of number of packets exchanged for all three topologies considered.
- Suitable for implementation in a WSN.

Joint Localization and Synchronization (JLS)

- Several WSN applications such as geographical routing, disaster rescue, etc., require location awareness.
- Node localization in WSNs has been extensively studied.
- Time of arrival (TOA), time difference of arrival (TDOA) and received signal strength (RSS) are used for node localization.
- Since, TOA and TDOA are time-based techniques, synchronization is an important prerequisite in node localization as well.
- This close connection necessitates a joint estimation approach.

Related Work

- Joint localization and synchronization in WSNs has received a lot of interest recently.
- Optimal and sub-optimal algorithms for estimating an unknown node's position and **fixed** clock parameters were derived in (Zheng, 2010).
- A weighted least squares approach for joint estimation is devised in (Zhu 2010) for **fixed** clock parameters.
- Several **synchronization-only** approaches have considered time-variations in clock parameters in WSNs (Chaudhari, 2010, Kim, 2012, Ahmad, 2012).
- Important to incorporate time variations to reduce re-synchronization requests.

Main Contributions

- We introduce the idea of temporal variations in clock parameters for joint localization and time-varying clock synchronization.
- A simple algorithm proposed to iteratively estimate the time-varying clock parameters and the unknown node's location.
Tool: Expectation-Maximization (EM), Kalman Smoother.
- The M-step is further simplified by linearizing the data to estimate location.
Tool: Least Squares (LS).
- Performance is benchmarked by deriving the Hybrid Cramér-Rao bound (HCRB).

Incorporating Temporal Variations

- We assume that θ evolves according to a Gauss-Markov process

$$\theta_k = \theta_{k-1} + n_k ,$$

- Collecting messages exchanged with all anchors at the k^{th} instant, we have

$$\mathbf{y}_k - d(\mathbf{x}) = \mathbf{H}_k \theta_k + \mathbf{w}_k .$$

- The joint distribution of $\{\mathbf{y}, \Theta\}$, parameterized by \mathbf{x} , can be expressed as

$$\begin{aligned} f(\mathbf{y}, \Theta; \mathbf{x}) &= f(\Theta) f(\mathbf{y}|\Theta; \mathbf{x}) \\ &= f(\theta_0) \prod_{k=1}^K f(\theta_k|\theta_{k-1}) \prod_{k=1}^K f(\mathbf{y}_k|\theta_k; \mathbf{x}) . \end{aligned}$$

- Need simpler estimators for (Θ, \mathbf{x}) than the costly MAP estimator.

Expectation-Maximization (EM) Algorithm

- Iterative method used to determine the ML estimate of the parameters of a given distribution from incomplete data (Dempster, 1977).

- **E-Step:**

Given $\hat{x}^{(i)}$ and y , determine the likelihood function

$$Q(x, \hat{x}^{(i)}) \triangleq \mathbb{E}_{\Theta|y, \hat{x}^{(i)}} [\ln f(z; x)] . \quad (13)$$

- **M-Step:**

Obtain an estimate of x at iteration index $i + 1$ as follows

$$\hat{x}^{(i+1)} = \arg \max_x Q(x, \hat{x}^{(i)}) . \quad (14)$$

- Given $\hat{x}^{(i)}$, the system is a linear Gaussian state space model in Θ .
- Minimum mean square error (MMSE) estimator $\hat{\theta}_{k|K}^{(i)}$ can be obtained from a standard Kalman smoother.

E and M-Steps

- E-Step (Kalman Smoother):

- Forward Recursion
- Backward Recursion

- M-Step

After some simplification, it can be shown that

$$\hat{\boldsymbol{x}}^{(i+1)} = \arg \min_{\boldsymbol{x}} \sum_{k=1}^K \left\| \tilde{\boldsymbol{y}}_k(\boldsymbol{x}) - \boldsymbol{H}_k \hat{\boldsymbol{\theta}}_{k|K}^{(i)} \right\|^2 .$$

Algorithm 1 The EM Algorithm

- 1: Input time-stamps $\{S_{j,k}, R_{j,k}, \bar{S}_{j,k}, \bar{R}_{j,k}\}_{k=1}^K$ and anchor locations
 - 2: Initialize $\hat{\boldsymbol{x}}^{(0)}$.
 - 3: **for** $k = 1, \dots, K$ **do**
 - 4: Determine $Q(\boldsymbol{x}, \boldsymbol{x}^{(i)})$ using the MMSE estimator $\hat{\boldsymbol{\theta}}_{k|K}^{(i)}$
 - 5: **end for**
 - 6: Obtain ML estimate $\hat{\boldsymbol{x}}^{(i+1)}$ by solving the norm minimization problem.
 - 7: **return**
-

A Least Squares Alternative

- The location estimator in EM requires a potentially **costly** 2-D norm minimization problem.
- Need to find a simpler alternative.
- We can use the estimates of $\hat{\theta}_k$ from the Kalman smoother.
- Non-linearly process the data and ignore the second order noise terms.

The refined LS location estimator $\hat{x}^{(i+1)}$ at iteration $i + 1$ is given by

$$\hat{x}_{\text{LS}}^{(i+1)} = \left(\bar{M}^T A^T \Sigma_u^{(i)-1} A \bar{M} \right)^{-1} \bar{M}^T A^T \Sigma_u^{(i)-1} p^{(i)} . \quad (15)$$

Least Squares Algorithm

Algorithm 2 The LS Algorithm

- 1: Input time-stamps $\{S_{j,k}, R_{j,k}, \bar{S}_{j,k}, \bar{R}_{j,k}\}_{k=1}^K$ and anchor locations
 - 2: Initialize $\hat{x}^{(0)}$.
 - 3: **for** $k = 1, \dots, K$ **do**
 - 4: Determine the MMSE estimator $\hat{\theta}_{k|K}^{(i)}$ from the Kalman smoother.
 - 5: **end for**
 - 6: Obtain the LS estimate $\hat{x}^{(i+1)}$ using (15).
 - 7: **return**
-

- The LS algorithm presents a simple **closed form** alternative to the 2-D norm minimization in the M-step.
- Performance is expected to be similar to EM for low noise variance.

HCRB

- The covariance matrix of $\hat{\xi} = [\hat{\Theta}^T, x^T]^T$ is lower bounded as follows

Theorem

$$\mathbb{E} \left[(\hat{\xi} - \xi) (\hat{\xi} - \xi)^T \right] \succeq [\mathcal{H}(\Theta, x)]^{-1},$$

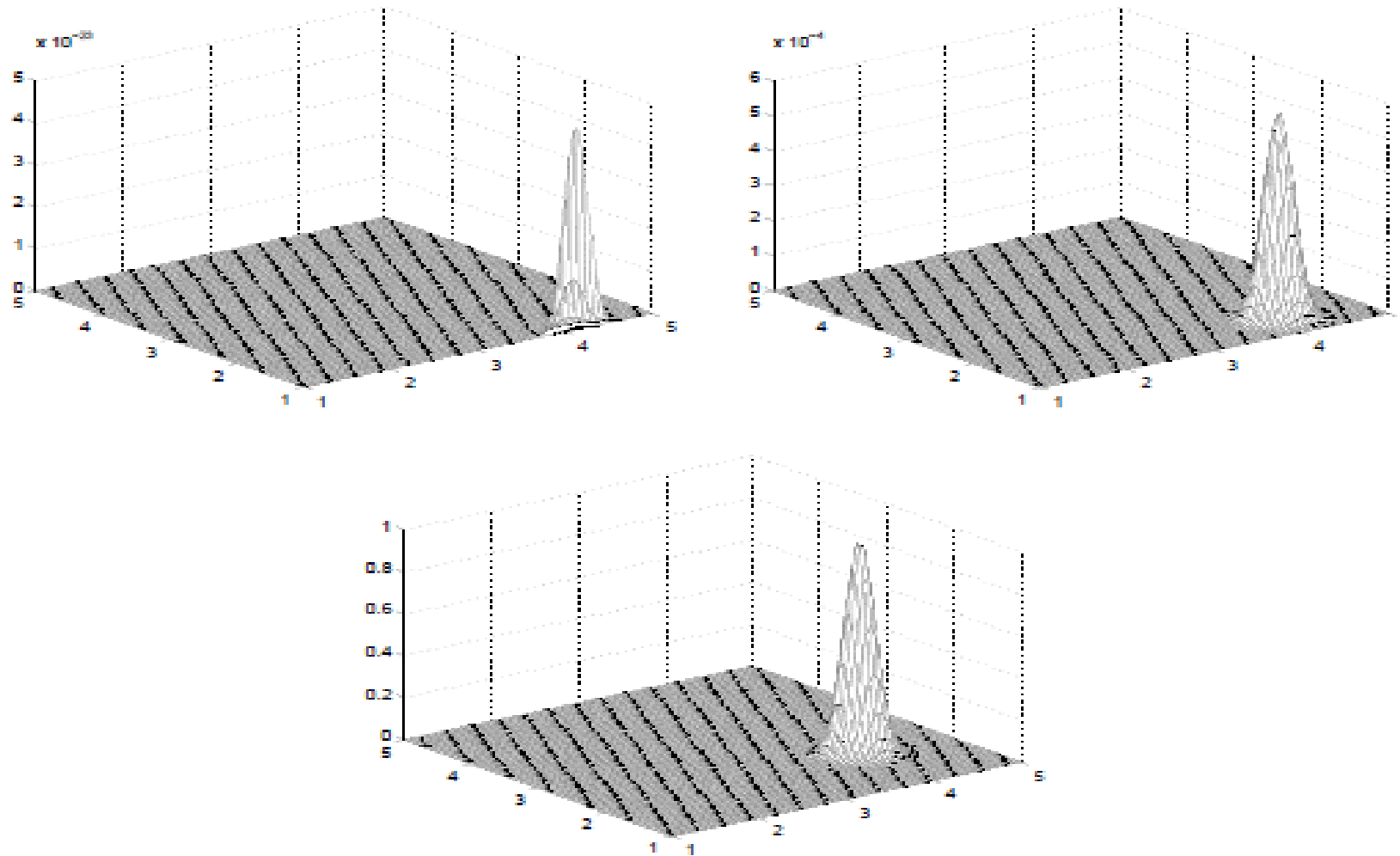
where the hybrid information matrix $\mathcal{H}(\Theta, x)$ has entries

$$\mathcal{H}_{11} = \text{blkdiag} \left(\frac{H_1^T H_1}{\sigma_w^2}, \dots, \frac{H_K^T H_K}{\sigma_w^2} \right) + \Upsilon, \quad \mathcal{H}_{22} = \frac{2K}{\sigma_w^2} \sum_{j=1}^N \frac{(x - s_j)(x - s_j)^T}{\|x - s_j\|^2}$$

$$\mathcal{H}_{12} = \mathcal{H}_{21}^T = \left[\left(\frac{H_1^T d'(x)}{\sigma_w^2} \right)^T, \dots, \left(\frac{H_K^T d'(x)}{\sigma_w^2} \right)^T \right]^T,$$

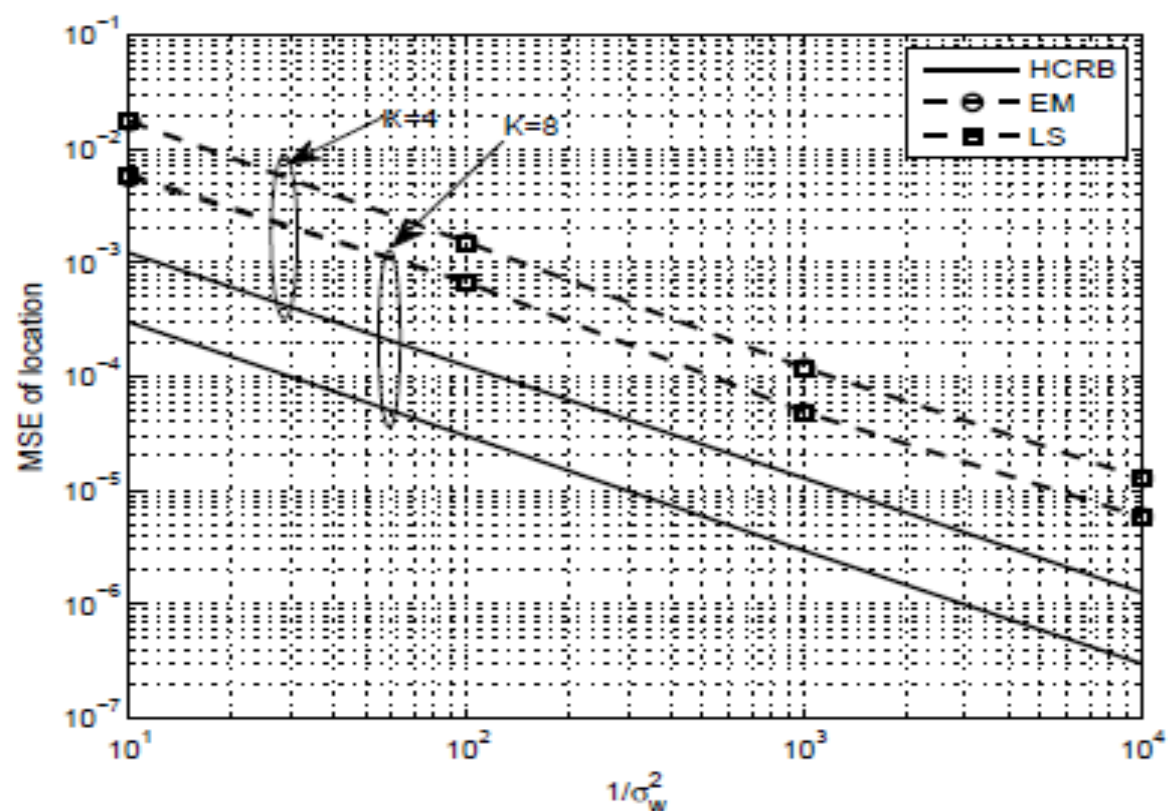
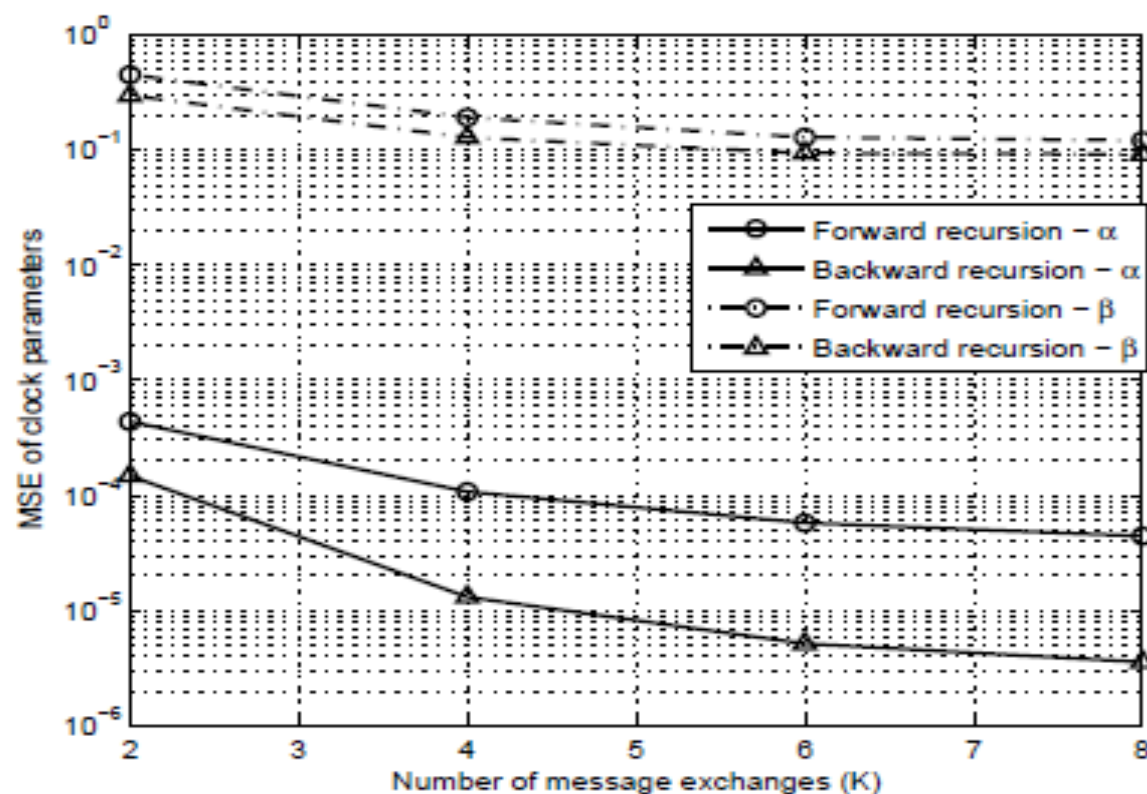
- The lower bound helps to benchmark the performance of EM and LS estimators.

Simulation Results



- Fig. shows updates of $\exp \left(Q \left(x, \hat{x}^{(i)} \right) \right)$ for $x = (2, 4)$.
- We converge at the true coordinates in about $i = 12$ iterations.

Simulation Results



- The backward step yields an improvement in the estimates of clock parameters with increasing K .
- MSE of location estimates decrease with σ_w^2 but does not achieve the bound. Could be that the lower bound is unachievable (Messer, 2006).
- EM and LS estimators have similar performance for low to moderate noise variance.

Conclusions

- Convex optimization techniques used to provide alternative proofs of ML estimators derived by graphical maximization in prior contributions.
- A novel factor graph approach is proposed to incorporate the effects of time-variations in clock parameters.
- The results have been extended to network-wide clock synchronization in WSNs.
- Identifying the close connection between localization and synchronization, a joint estimation approach is proposed.
- Performance bounds have been derived to benchmark estimators. Can be useful in other problems in parameter estimation theory!
- Our work also demonstrates the potential of graphical models to solve inference problems in wireless communications.

Future Work

- Develop synchronization algorithms that do not assume a specific distribution of the network delays.
- Incorporate the effect of clock skew for network-wide synchronization. This can reduce re-synchronization requests.
- Incorporate node mobility and location uncertainty in joint localization and synchronization
 - Random walk model
 - Random way point model
 - Position, velocity, acceleration model
- Holy Grail! A mathematical proof of convergence of loopy belief propagation in general graphs.

Thank you!

Questions?